

## Writing

Instructions— How to build an Anglo-Saxon home

The Magician's Shop— Fantasy setting description

Kensuke's Kingdom— Storm descriptions, Debates—  
Should we be allowed to travel the World?

Poetry:

I Wish!

Cinquains and  
Haikus

## Class 4



## Maths

6, 128  
3, 745

Place Value— comparing, ordering and rounding

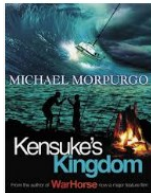
Addition and Subtraction— adding and subtracting  
efficiently with exchanges

Multiplication and Division— multiples of 3, 6, 9, 11 and 12, factors; x and  
by 10, 100, 1000.

## Reading



Ice Palace— Robert  
Swindells



Kensuke's Kingdom— Michael Morpurgo

## ES

What kind of  
World does Jesus  
want?

## Topic



## Science



Animals including humans.

— including a farm visit.



States of Matter

## Computing

Purple Mash 4.2 and Digital  
Matters Online safety

Sphero Bots and  
4.1 Coding

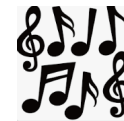


## PSHE

Relationships:

- Families and friendships
- Safe relationships
- Respecting ourselves and others

## Music



Recorders—

learning how to play B, A and  
G on a tuned instrument.

Musical Structures

## Geography

Can you take us on a jour-  
ney around the World—  
exploring the places that we  
read about in Kensuke's  
Kingdom.

## History

Anglo-Saxons and Scots—  
Who were they?  
How do we  
know?



## PE

Football—  
Kidderminster Harri-  
ers, Gymnastics,  
Dance, Fitness.

## Art

Power prints— Drawing  
and composing with pen-  
cils, charcoal, scissors  
and wax resist.

## DT



Shell Structures  
using CAD: Making a  
Christmas box/ 3D tree  
decoration.

## MFL— French

Days of the week

Classroom language

Vowel phonemes

Descriptions

## Things you can do at home

- Complete homework
- Read at least five times
- Practise telling the time
- Visit the library
- Use Times Tables Rockstars.

